

METADRAMA

Intro

Ladies and gentlemen, esteemed participants, and devoted lovers of the performing arts welcome to the Meta-Drama – where creativity takes center stage! Today, we gather to celebrate the art of storytelling through a unique lens: the group play. As we embark on this theatrical journey, we invite you to witness the magic that unfolds when collective imagination, passion, and talent converge.

In this competition, each participating team becomes a storyteller, weaving narratives that captivate, challenge and resonate with our shared human experience. The stage is set for a symphony of emotions, as actors, musicians, and behind-the-scenes maestros join forces to bring to life original tales that will linger in our hearts and minds.

This year, we introduce a twist that adds an extra layer of intrigue – a designated prop that serves as the focal point around which the plays will orbit. As teams embrace this challenge, we anticipate a kaleidoscope of creativity, each performance unique in its interpretation and execution.

As we open the curtains on this artistic odyssey, let the spirit of camaraderie, innovation, and the sheer joy of performance guide your way. May the stage be a canvas for your collective brilliance, and may your stories echo in the memories of our audience. So, without further ado, let the Meta-Drama begin, and may the spotlight shine brightly on the boundless creativity that awaits!

Time- 2 hours

Delegate Cap- 8 TO 12 MEMBERS

Round Details

Participants are required to perform any genre and any play that they please within the time limit. The sub-event Heads are to be informed beforehand about all the props the teams will be bringing for Round 1. Teams are responsible for their own props and set design. Keep in mind that setups and teardowns must be completed within a reasonable timeframe. Teams will be allocated a specific time for rehearsal at the venue. Any additional rehearsal requests must be made in advance and are subject to availability. The performance order will be determined by a random draw before the competition begins. Teams must be ready to perform when their turn arrives.

Judging Criteria for Round:

- **Creativity - what makes the play unique?**
- **Acting skills- how good were the actors in their performance?**
- **Originality - what makes it different**
- **coherence of the storyline- what is the main purpose?**
- **Message clarity- how clearly was the main idea conveyed?**

Round 2

Time- 2 Hours

Delegate Cap- 8 to 12 members

Round Details

Teams will be provided with a specific prop, and the play must prominently feature or revolve around this prop. Creativity in incorporating the prop is encouraged. Each team is required to create and perform an original play. Plagiarism or direct reproduction of existing works will result in disqualification. Teams have the creative freedom to choose any genre, but the play must revolve around the Prop provided by the organizing committee. This Prop will be announced in advance. All dialogues and content must be presented in a language understandable to the majority of the audience. Offensive language or content may result in penalties

Judging Criteria for Round:

- **Creativity - what makes the play unique?**
- **Originality - what makes it different?**
- **Acting skills- how good were the actors in their performance?**
- **effective use of the given prop - how well was the prop used?**
- **coherence of the storyline- what is the main purpose?**